

CYBERMAGE

REFERENCE CARD

KEYBOARD COMMANDS

- Weapons Menu[F1]
- Darklight Powers Menu.....[F2]
- From within these menus, you may use [F1] - [F12] to select a weapon, power or item. If you have more than 12 options in a menu, you may use [1] - [8] to select option 13 - 20.
- Call Main Menu[F4] or [Esc]
- Toggle Pause on/off[P]
- Inventory Menu[F3]
- Exit from Menu[Esc]
- Toggle Main Menu[Esc]

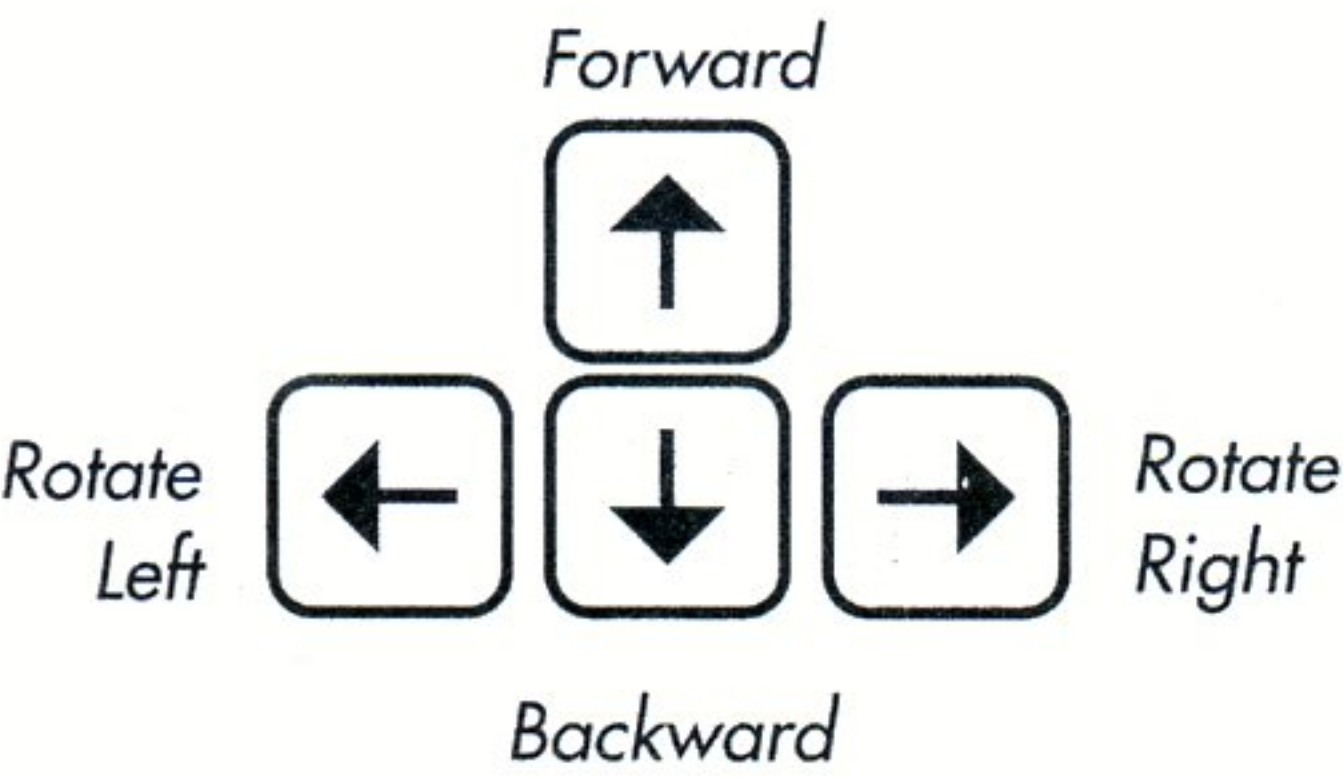
FROM MAIN MENU

- Save Game[S]
- Quit to DOS[Q]
- Reload from last save or restart scene if not saved.....[R]
- Load Game[L]
- Continue game[C]
- Options screen.....[O]

ON-SCREEN DISPLAYS

- Keyboard Command
- Reference Page (**Help**)[?] or [/]
- Decrease View Window Size[I]
- Increase View Window Size[J]
- Toggle **Automap** On/Off[M]
- Cycle **Monitors** (VDUs) Bottom/Top/Off[V]
- Increase/Decrease **Automap Size**[+]/[-]
- Zoom Automap In** (Larger Area)[>]
- Zoom Automap Out** (Smaller Area)[<]

GAMEPLAY



- Walk Forward.....[Shift][↑]
- Fire[Spacebar]
- Enter Vehicle.....[Enter]
- Exit Vehicle/Land (while flying)[Tab]
- Open Door/Press Button.....[Enter]
- Jump[↑] + [Ctrl]
- Crouch(numpad) [0]



GAMEPLAY (CONT'D)

- Look Up[E]
Look Down.....[Q]
Look Center.....[R]

- Sidestep Left[Shift][←] or [Z]
Sidestep Right[Shift][→] or [C]
Skip NPC Speech[I]

FLIGHT

- Ascend[W]
Descend[X]
Enter Vehicle.....[Enter]
Exit Vehicle/Land (while flying)[Tab]

- Narrow Aircar Guns' Aim[A]
Widen Aircar Guns' Aim[D]
Center Aircar Guns' Aim[S]

DROP-DOWN SCREENS

- Clear input.....[Backspace]
Accept input[Enter]
Exit Screen[Esc]

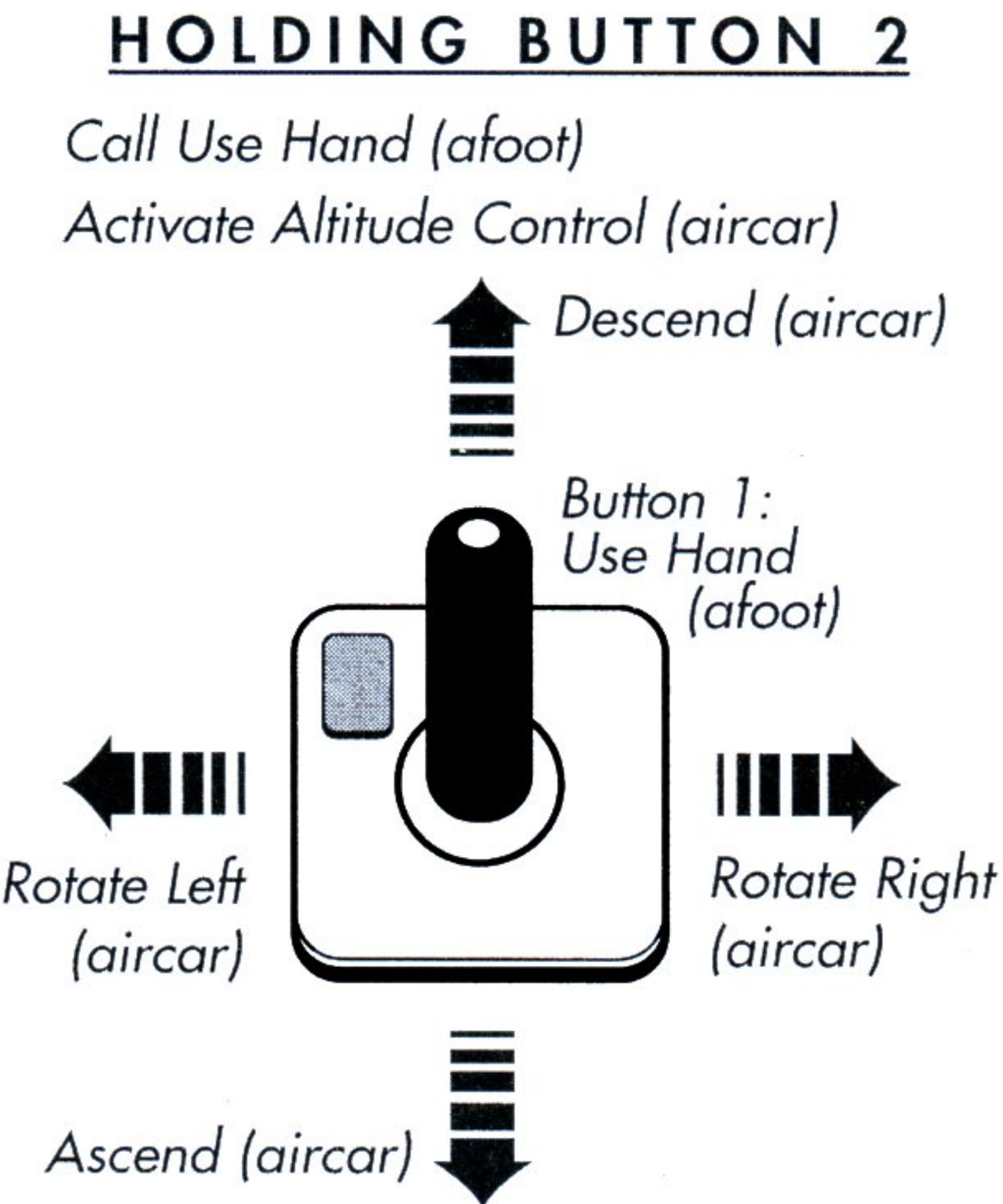
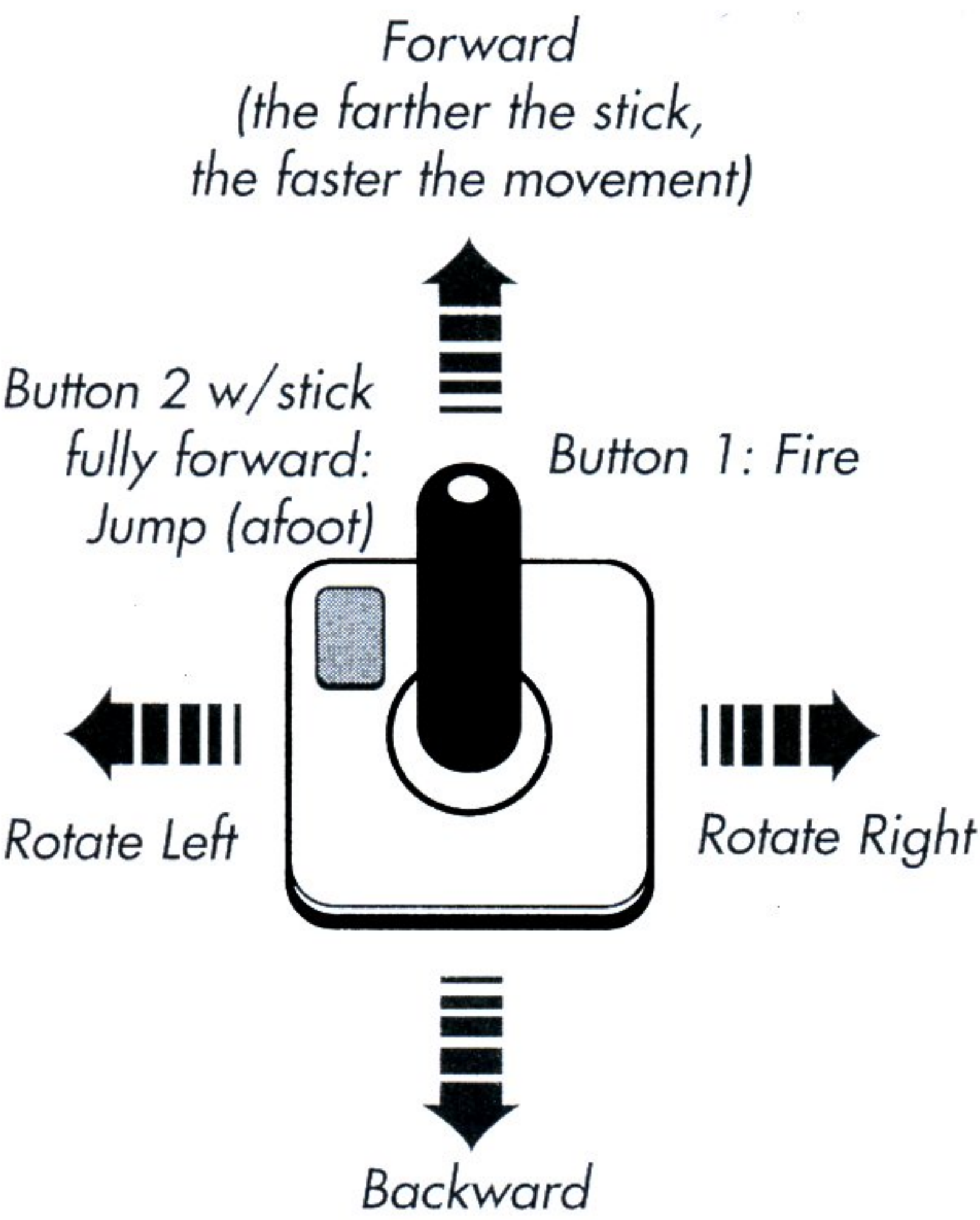
To use screen, press corresponding key-board keys, or click on keys on screen.

MOUSE CONTROL

- Fire[Fire]
Forward[Up]
Rotate Left.....[Left]
Jump[Fire]+[Ctrl]

- Run Forward[Fire] (hold)
Backward[Down]
Rotate Right[Right]

JOYSTICK CONTROL



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